Year 6 P.E.

<u> Summer 1 and 2 - Rounders</u>



Overview

In this topic, children will develop key skills of catching, throwing, striking and teamwork through the game of rounders. Children will perform tasks which improve overarm and underarm throwing and catching to ensure they can effectively field as a team and bowl accurately for a batter. Children will progress from batting from a tee to batting from a bowl, then finally to applying batting and tactics of where to bat to a rounders type game. By the end of the unit, children will be introduced to the rules of rounders and will have adequate skills to participate and compete in rounders games as part of a team.

<u>Key knowledge - P.E</u>

- I can bowl underarm and overarm with accuracy and effective speed.
- I can catch a ball when fielding.
- I can throw overarm accurately over short, mid and long distances when fielding.
- I can strike a ball with a rounders bat off a tee and from a bowlers throw in rounders-type games.
- I can explain where to bat a ball, when a batter should run or stay and similar tactics during a rounderstype game.

<u>Character skills developed in</u> this unit:

- Encouragement Offering practical solutions for team mates to improve performance.
- Self-motivation Set yourself a goal to improve accuracy of bowling and keep trying to improve.
- Decision making Make definite decisions on where to hit a ball when applying tactics.
- Evaluation To identify strengths and areas for improvement in performance.



Key Vocabulary

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Definition
The team trying to stop the
batting team scoring points by
stumping bases, catching or
returning ball to bowler.
The corners or markers of the
pitch the batters run around and
fielders stump.
Fielding team stump by touching
a post with the ball before a
batter gets there.
Method of scoring - all the way
around in one go is one rounder,
round in multiple stages is half a
rounder.
The whole team has a turn to bat.
A bowl not counted as too wide,
high or low.